# HyperX Cloud Revolver S

# Premium-grade headset featuring virtual Dolby Surround 7.1 audio with Push-to-Dolby convenience.

HyperX Cloud Revolver<sup>™</sup> S is primed for action with Plug N Play virtual Dolby® Surround 7.1 audio - no software required. Hear every footstep, explosion and gunshot with cinematic clarity as the simulated seven positional speakers provide precise sound with distance and depth. The advanced USB digital signal processing sound card handles everything, delivering consistent premium-quality sound, no matter what system you're playing on. Backlit buttons on the clippable audio control box allow you to quickly activate Dolby audio, mute and regulate mic and output levels. New bass boost, flat and vocal equaliser modes let you swap between setups tuned for games, streaming, music or movies. Revolver S has a studio-grade sound stage that excels in FPS and open-environment settings, letting you hear sounds further away more accurately. The unique Revolver S driver design separates the lows, mids and highs, and the re-engineered profiles produce sounds that audiophiles will rave about. Serious gamers and streamers will love the higherguality, dense HyperX signature memory foam and the new wider headband that reduces head pressure and more evenly distributes weight. The German-designed Cloud Revolver S has a solid-steel frame for long-lasting durability and stability and is built to deliver sonic perfection for years. HyperX Cloud Revolver S features next-gen 50mm directional drivers aligned parallel to the ears for precise audio output. Closed ear cups block out outside noise to fully immerse you in Cloud's signature crisp, clear sound quality and enhanced bass. Certified by TeamSpeak and Discord, Cloud Revolver S's mic takes voice quality and background noise reduction to another level via the USB sound card. The flexible mic is easy to adjust, compatible with Skype™, Ventrilo, Mumble and RaidCall and easy to detach when you're relaxing with music. The versatile Plug N Play USB sound card pumps out Dolby® Surround 7.1 sound on PC, PS4<sup>™</sup>, PS4 Pro and devices with USB audio support, and the 3.5mm (4 pole) plug is stereo compatible with Xbox One<sup>1</sup>, Xbox One S<sup>1</sup>, Mac, PC, PS4, PS4 Pro, mobile devices<sup>2</sup> and VR<sup>3</sup>.

- > Plug N Play Dolby® Surround 7.1 audio technology
- > Advanced USB audio control box with DSP sound card
- > Studio-grade sound stage allows you to hear further away
- > Higher-quality HyperX signature memory foam provides award-winning comfort
- > New wider headband more evenly distributes pressure
- > Steel frame provides durability and reliability
- > Next-gen 50mm directional drivers pump out precise, crisp audio
- > Digitally enhanced noise-cancelling mic certified by TeamSpeak and Discord
- > USB Plug N Play Dolby<sup>®</sup> Surround 7.1 compatible with PC, PS4<sup>™</sup>, PS4 Pro and devices with USB audio support, stereo compatible via 3.5mm (4 pole) plug with Xbox One<sup>1</sup>, Xbox One S<sup>1</sup>, Mac, PC, PS4, PS4 Pro, mobile devices<sup>2</sup> and VR<sup>3</sup>.



Features/specs on reverse >>



## FEATURES/BENEFITS

- > Plug N Play Dolby<sup>®</sup> Surround 7.1 audio technology HyperX Cloud Revolver S is ready for battle with Plug N Play virtual Dolby® Surround 7.1 audio – no software required. Make every part of your audio experience shine with cinematic clarity.
- > Advanced USB audio control box with DSP sound card The Digital Signal Processing sound card boosts your audio and enhances noise cancellation for an optimised gaming experience. Backlit buttons allow you to Push-to-Dolby, mute and adjust mic and output levels instantly with the clippable audio control box.
- > Studio-grade sound stage lets you hear enemies before they hear Revolver S features a studio-grade sound stage that excels in you -FPS and open-environment settings, allowing you to accurately hear sounds from further away, giving you an edge on the enemy.
- > Next-gen 50mm directional drivers pump out crisp, precise **audio** — 50mm directional drivers positioned parallel to the ears crank out crisp, precise audio with enhanced bass.
- > Dense, higher-guality signature HyperX memory foam for award-winning comfort — Red signature HyperX memory foam provides long-lasting comfort for intense gaming marathons.
- > New, wider solid-steel frame provides durability and reliability -The German-designed Cloud Revolver S is equipped with a sturdy, solid-steel frame that more evenly distributes pressure and can stand the test of time.
- > Detachable digitally enhanced noise-cancelling mic HyperX Cloud Revolver S is TeamSpeak and Discord certified and compatible with Skype<sup>™</sup>, Ventrilo, Mumble, RaidCall and other VOIP programs.
- > One headset for virtually all platforms USB Plug N Play Dolby\* Surround 7.1 compatible with PC, PS4™, PS4 Pro and devices with USB audio support, stereo compatible via 3.5mm (4 pole) plug with Xbox One<sup>1</sup>, Xbox One S<sup>1</sup>, Mac, PC, PS4<sup>™</sup>, PS4 Pro, mobile devices<sup>2</sup> and VR<sup>3</sup>.

#### SPECIFICATIONS

#### Headphone

- > **Driver** dynamic, 50 mm with neodymium magnets
- > Type circumaural, closed back
- > Frequency response 12 Hz-28,000 Hz
- > impedance  $30 \Omega$
- > Sound pressure level 100.5 dBSPL/mW at 1 kHz
- > **T.H.D.** < 2%
- > Input power rated 30 mW, maximum 500 mW
- > Weight 360 g
- > Weight w/ mic 376 g
- > Cable length headset: 1 m
  - audio control box: 2.2 m
  - PC extension cable: 2 m
- > Connection Type headset: 3.5mm plug (4 pole) audio control box: USB PC extension cable: 3.5mm stereo and mic plugs

#### Microphone

- > Element electret condenser microphone
- > Polar pattern uni-directional, noise-canceling
- > Frequency response 50 Hz-18,000 Hz
- > Sensitivity -40 dBV (0 dB=1 V/Pa,1 kHz)



## PART NUMBERS

HX-HSCRS-GM/AS HX-HSCRS-GM/EE HX-HSCRS-GM/EM HX-HSCRS-GM/LA HX-HSCRS-GM/NA (Asia) (Eastern Europe) (EMEA) (Latin America) (North America)

1 Dolby® Surround 7.1 and USB Sound Card not supported on Xbox One and Xbox One S. Adapter required for Xbox One controllers with no 3.5mm port. (Adapter sold separately.)

2 Compatible with devices with CTIA standard connectors

3 Compatible with Virtual Reality systems with 3.5mm port

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